

Projectile Motion

OBJECTIVES

- to test the validity of the kinematics model for simple projectile motion

EQUIPMENT

inclined plane

guided track

Science Workshop interface

photogates

Time-of-Flight Accessory

lab jack

ball

metric ruler

plumb bob

masking tape

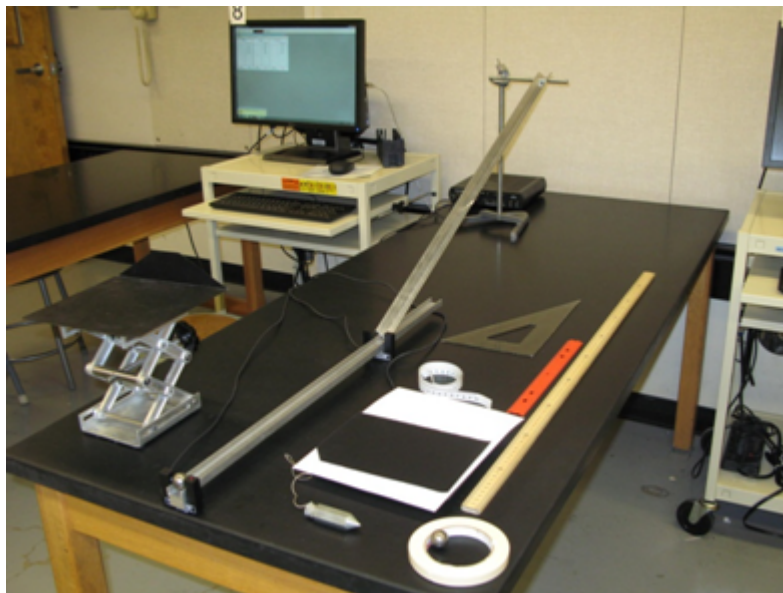


Figure 1

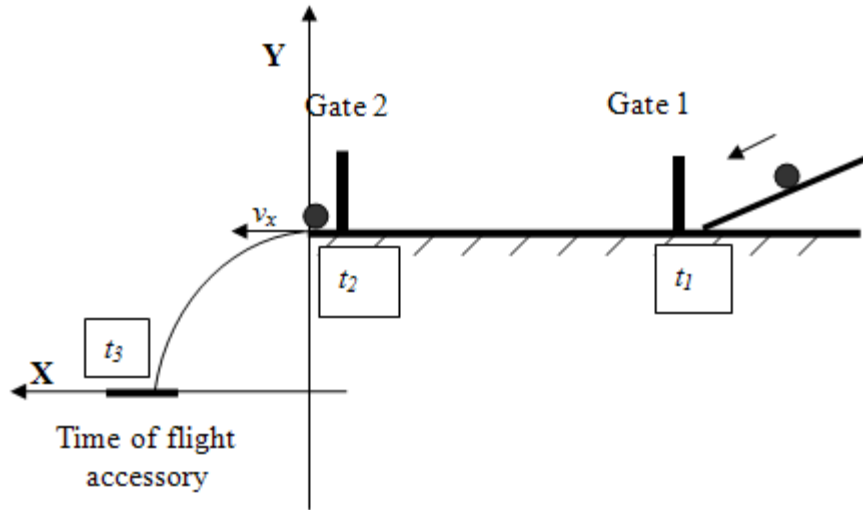


Figure 2: The experimental setup for Projectile Motion lab

INTRODUCTION AND THEORY

Consider the projectile motion of a ball as shown in fig. 3. At $t = 0$, the ball is released at the position specified by coordinates $(0, y_0)$ with horizontal velocity v_x . The object moves with constant velocity in the horizontal direction. The horizontal range of its motion can be found with the equation of motion used to describe constant velocity motion.

$$x = v_x t \tag{1}$$

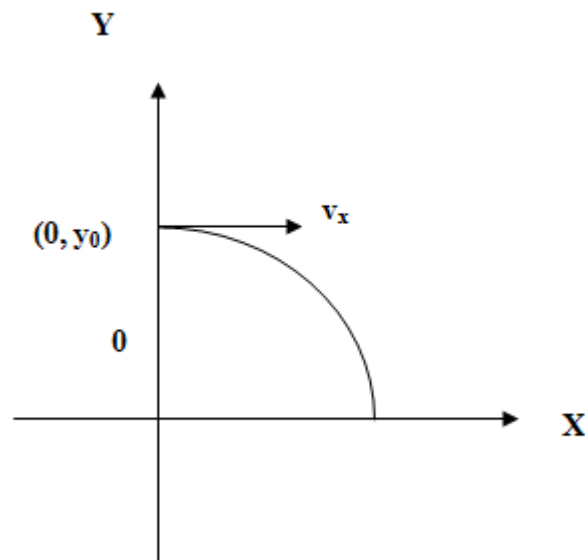


Figure 3: The system of coordinates for the projectile's motion.

Because of the influence of a constant gravitational acceleration in the Y direction, vertical (y)

components of its motion are governed by the equations used to describe a freely falling object,

$$y = y_0 + v_{0y}t + \frac{1}{2}g_y t^2 \quad (2)$$

$$v = v_{0y} + g_y t, \quad (3)$$

where $g_y = -9.81 \text{ m/s}^2$ is the gravitational acceleration.

The vertical and horizontal components of projectile motion are independent from each other.

The set of equations (1), (2), & (3) describes a kinematics model for projectile motion launched horizontally.

An object launched horizontally has a zero initial velocity *in vertical direction* ($v_{0y} = 0$). Thus, the equations (2) and (3) can be simplified.

$$y = y_0 + \frac{1}{2}g_y t^2 \quad (4)$$

$$v_y = g_y t \quad (5)$$

There are two important facts to be noticed: (1) the distance the ball travels in the X -direction is directly proportional to the time of flight, which is due to the fact that there is no force acting upon the ball in that direction, and (2) the distance the ball travels in the Y -direction is proportional to the square of the time-of-flight, with the proportionality constant equal to one half of the gravitational acceleration. These relationships will be tested in the lab experiment.

Additional information on kinematics in two-dimensions can be found in your textbook.

PROCEDURE

Please print the worksheet for this lab. You will need this sheet to record your data.

The experimental setup is depicted in fig. 1 and 2.

CAUTION: When taking measurements with the Time-of-Flight Accessory, keep it in place by hand, otherwise it will move on impact with the ball.

- 1 Mark the release position of the ball on the inclined V-shape track using the masking tape.

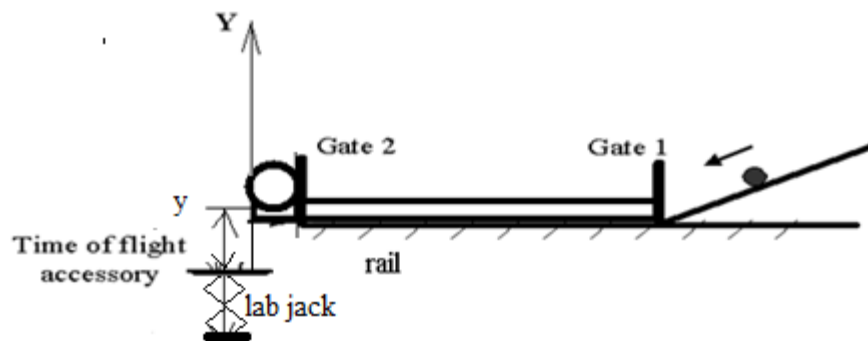


Figure 4

- 2 Hang the plumb bob from the launch point straight down to the floor and mark that point on the floor with the masking tape. Fasten the measuring tape to the floor. The tape will be used to measure the distance from the launch point to the lab jack. Be sure to line up the zero with the launching point marked on the floor.
- 3 Measure and record the height (h) from the bottom of the ball, when it is placed at the end of the guided track to the floor.
- 4 From the marked position on the v-track, launch the ball a couple of times to estimate the landing position of the projectile. Place the lab jack at the landing point. Attach the Time-of-Flight Accessory to the metal plate on the lab jack using the double-sticky tape.
- 5 Bring the lab jack to the lowest height setting, and record the height of the lab jack (h_1) from the floor.

CAUTION: The Time-of-Flight Accessory is a very delicate device - handle it with care.

- 6 Fold a piece of plain paper in half from the portrait orientation (“hamburger style”) and place the black side of the carbon paper face down onto the top of the folded plain paper.
- 7 Open the pre-set experiment file: *Labs/PHY 113/PreSetUp Labs/Projectile motion*. Data Studio will record time intervals t_{12} (Column 1) and t_{23} (Column 2) as well as the initial **horizontal** velocity (v_x) of the projectile object (Column 3).

The screenshot shows the DataStudio interface for a projectile motion experiment. A table titled 'Table 1' displays experimental data. The table has three main columns: 'Timer 1-2', 'Timer 2-3', and 'Velocity in Gate, Ch 2'. Each column has a 'Run #1' header and a 'Mean' and 'Standard Dev.' row at the bottom. The data rows show individual measurements for five runs.

Run #1	Time between 1-2 (s)	Run #1	Time of flight (s)	Run #1	Velocity in Gate (m/s)
	0.5854		0.4270		0.843
	0.5834		0.4279		0.847
	0.5810		0.4271		0.850
	0.5810		0.4276		0.847
	0.5786		0.4272		0.847
Mean	0.5819	Mean	0.4274	Mean	0.847
Standard Dev.	2.5985E-3	Standard Dev.	3.7815E-4	Standard Dev.	2.414E-3

Figure 5

- 8 Open GA. Create 5 Manual Columns: Height (m), X_{min} (m), X_{max} (m), t_{23mean} (s), V_{mean} (m/s). Create 3 calculated columns: $X_{experimental}$, t_{23corr} , $(t_{23corr})^2$. The equations are provided in Appendix A¹.
- 9 Press “Start” and let the ball roll and land on the Time-of-Flight Accessory. **Hold the Time-of-Flight Accessory to prevent its movement during the impact. Without** stopping the recording, bring the ball back to the same release point and repeat the measurements four more times. Each time the ball passes through the photogates and hits the Time-of-Flight plate, a new row of data is added to the table. After all five runs are completed, to finish collecting one data set, press “Stop”.
- 10 Type into the GA the t_{23mean} value and V_{mean} recorded by the Data Studio.
- 11 Use the cluster of positions recorded on the paper placed on the Time-of-Flight Accessory to calculate the experimental value of the horizontal range and its error. Measure (X_{min}) the distance from the launch point to the closest point of impact. Measure (X_{max}) the distance from the launch point to the farthest point of impact. The equation provided in Appendix A² needs to be used to calculate the mean value of the experimental horizontal range, $\bar{x}_{experimental}$, and its error, $\Delta x_{experimental}$.

¹manual.html#appendix

²manual.html#appendix

Hint: To measure the experimental horizontal range between the edge of the Time-of-Flight Accessory to the closest and farthest points of impact, use the 30-cm ruler. Add this distance to the distance from the launch point to the lab jack measured with the measuring tape fastened to the floor.

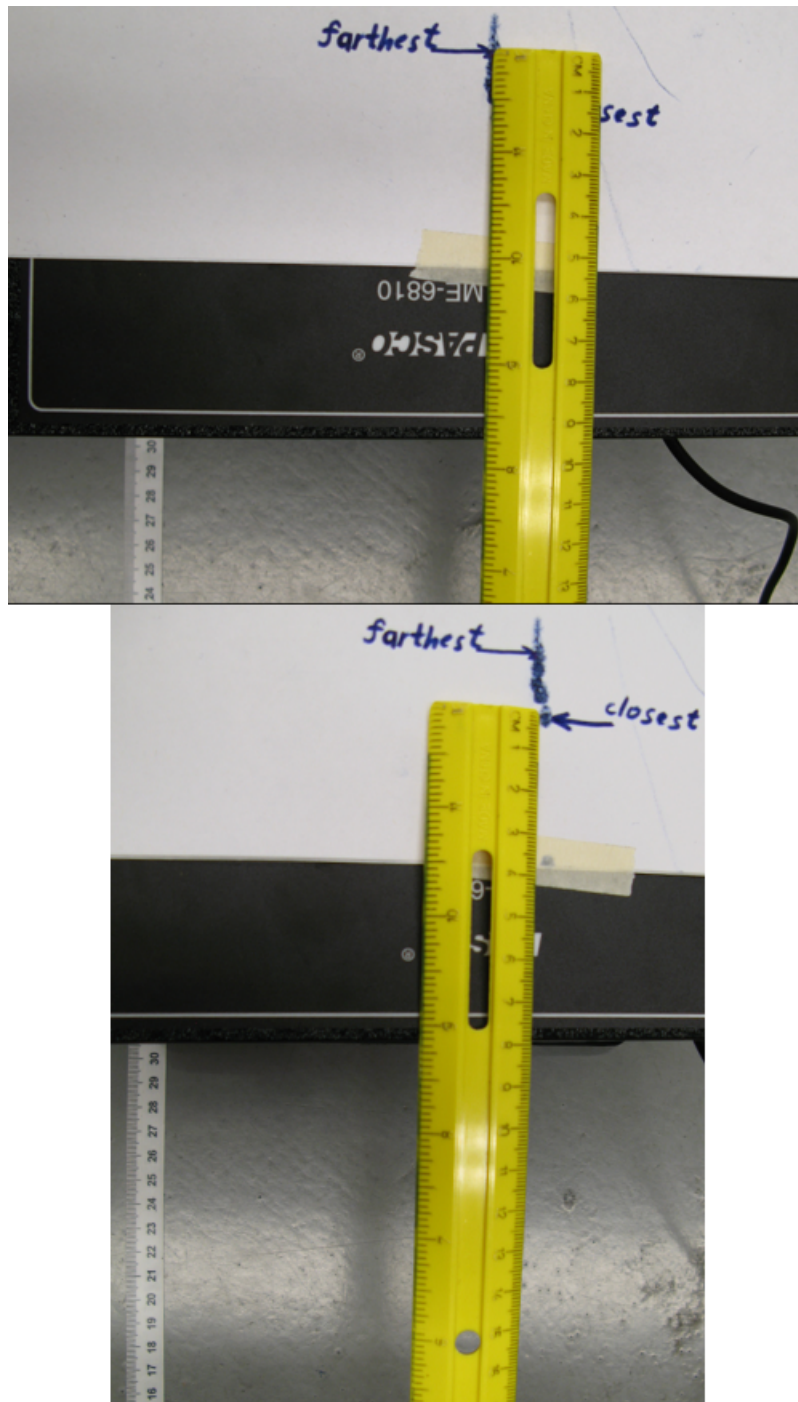


Figure 6: The top image is $(9.4 + 30.5)$ cm for the farthest point. The bottom image is $(7.9 + 30.5)$ cm for the closest point.

- 12 Five more times repeat step 9 -11 with a different lab jack height by changing and recording the height of the lab jack (like in step 5) for each trial.

You should have data for a total of 6 trials.

DATA ANALYSIS

NOTE: Use the **equations** provided in Appendix A³ and in the Introduction and Theory⁴ section to complete the Data Analysis.

Analyze the relationships between the quantities with the graphs.

- 1 In Graphical Analysis, build a graph: (X (experimental)-range vs t_{23corr}). Apply linear fit to find the launched theoretical velocity, v_{theo} , and its uncertainty using the slope of the graph and its uncertainty.
- 2 In GA, choose - Insert - Graph. Plot V_{mean} vs V_{mean} graph, and then click STAT



Figure 7

to find the mean experimental value of the launched velocity, $V_{mean-exp}$, and its uncertainty.

- 3 Calculate the percent discrepancy between the experimental, $V_{mean-exp}$, and theoretical, v_{theo} , values of the launched velocity.
- 4 In GA, choose - Insert - Graph. Plot a graph: (height vs $(t_{23corr})^2$). Apply linear fit. Use the slope of the graph to calculate the free fall acceleration, g_{exp} , and its uncertainty.
- 5 Calculate the percent discrepancy between the experimental and theoretical values ($g_{theor} = 9.81 \text{ m/s}^2$) of the free fall acceleration.

The following calculations need to be done for only one of the runs.

From the data table set up in GA, choose one of the trials that you will use to perform the calculations below.

- 6 Calculate the theoretical time-of-flight, t_{theor} , of the projectile ball using eqn 4.
- 7 Calculate the percent discrepancy between the corrected time of flight experimental for the chosen run and theoretical time-of-flight calculated above.
- 8 Using the corrected time-of-flight experimental, t_{23corr} , and the experimental value of the launched velocity, V_{mean} , compute the theoretical horizontal range of the projectile, \bar{x}_{theor} , and its error, $\Delta\bar{x}_{theor}$, for the chosen trials.

- 9 Calculate the percent discrepancy between the theoretical value of the horizontal range and the value of experimental horizontal ranges for the chosen trail from GA.
- 10 Knowing the corrected time-of-flight t_{23corr} of the projectile, use eqn 4 compute the theoretical value of height of the projectile and its error for the chosen trail.
- 11 Calculate the percent discrepancy between the theoretical and the experimental value of the height of the projectile for the chosen trial.

DISCUSSION

State the purpose of the lab. Based on your calculations for physics quantities – free fall acceleration, height, horizontal range, and launched velocity – do all of the experimental results fit within the error the results predicted by the theory?

What is the relationship between the horizontal range and elapsed time based on your experimental data? What is the relationship between the height and the elapsed time? What are the types of motion the projectile object experienced in horizontal and vertical direction? Do your experimental results confirm the validity of the set of equations used to describe a kinematics model for projectile motion launched horizontally? Any meaningful comparison should include the uncertainties. Discuss reasons for any substantial discrepancies between experimental and theoretical results. What is the source of statistical and/or systematic error in this lab?

CONCLUSION

- Have you met the objective of the Lab “Projectile Motion”?
- What major characteristics of the projectile motion have you proved with your experimental data?

APPENDIX A

$$\Delta t_{\text{theor}} = \left(\frac{1}{2}\right) \frac{\bar{t}_{\text{theor}} \times \Delta y}{y_{\text{exp}}} \quad (6)$$

$$\bar{t}_{23\text{corr}} = \bar{t}_{23} - \frac{d}{V_{\text{mean}}} \quad d = 22 \text{ mm} - \text{the ball's diameter} \quad (7)$$

$$\overline{\Delta t}_{23\text{corr}} = \frac{\delta t_{23}}{\sqrt{5}} - \text{standard deviation of the mean of } \overline{\Delta t}_{23\text{corr}} \quad (8)$$

$$\bar{x}_{\text{theor}} = \bar{V}_{\text{mean}} \times \bar{t}_{23\text{corr}} \quad (9)$$

$$\Delta \bar{x}_{\text{theor}} = \bar{t}_{23\text{corr}} \times \frac{\delta v}{\sqrt{5}} + \bar{v} \times \frac{\delta t_{23}}{\sqrt{5}} \quad (10)$$

$$\bar{x}_{\text{experimental}} = \frac{x_{\text{min}} + x_{\text{max}}}{2} \quad (11)$$

$$\overline{\Delta x_{\text{experimental}}} = \frac{x_{\text{max}} - x_{\text{min}}}{2} \quad (12)$$

$$\Delta y_{\text{theor}} = g\bar{t}_{23\text{corr}} \times \Delta\bar{t}_{23\text{corr}} \quad (13)$$